

Expt. No. 0-3 Energy Minimization & TS search

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- Method of energy minimization:  $\rightarrow$  Multivariate grid search

- Steepest descent method

- Newton Raphson

$\rightarrow$  Hessian matrix

$\rightarrow$  In order to reach the energy minimum the 1st derivative of the system wrt each parameter must be zero and derivative must be +ve.

Zero order methods: No requirement of derivative

First " " : 1st order derivative

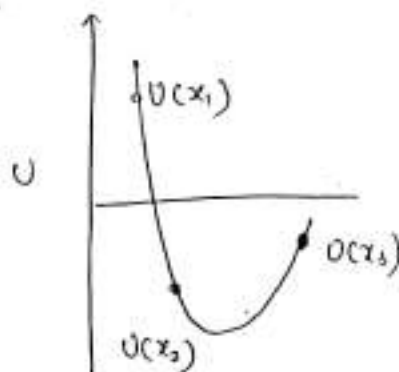
and " " : Hessian; 1st order + 2nd order derivative

$\rightarrow$  Ideal minimization algorithm is one that provides the minimum as quickly as possible using the least amt of min<sup>m</sup> & no single minimization method has yet proved to be best for all the MM problems.

### ① Multivariate Grid Search

1. choose a suitable grid for the variable
2. choose a starting point on this grid.
3. for each variable  $q_1, q_2, \dots, q_p$  evaluate the molecular  $P(C)$  at the two points surrounding A.
4. select the new point for which  $U$  is  $\min^m$  & repeat the step 3 & 4 until the local  $\min^m$  is identified.

This method is intuitive & it is apparent that a local  $\min^m$  will eventually be found.



### (a) Univariate Search

→ also called cyclic search, for we perform successive 1-D searches for each of the variables in turn. for each coordinate a new set are generated by changing the current coordinate. The energy for these 2 are calculated & a parabola is fitted through these points & the minimum of the parabola is completed.

→ In this case we choose a starting point minimise the  $U(q)$  potential for each variable  $q_1, q_2, q_3, \dots$  in turn. To minimise  $U(q)$  we carry out quadratic interpolation or we fit a parabola through these 3 points such that they bracket the  $\min^m$  in the particular variable.



$$x = \frac{1}{2} \left( \frac{U(x_1)(x_3^2 - x_2^2) + U(x_2)(x_1^2 - x_3^2) + U(x_3)(x_2^2 - x_1^2)}{U(x_1)(x_3 - x_2) + U(x_2)(x_1 - x_3) + U(x_3)(x_2 - x_1)} \right)$$

## First Order Derivative Method:

- (1) Steepest Descent Method
- (2) Conjugate - gradient

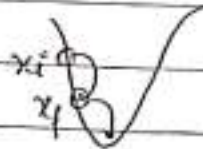
The 1st order derivative is gradient or the dir<sup>n</sup> of the 1st derivative indicates that where the min<sup>m</sup> lies. The magnitude indicates the steepness of the local slope. The energy of the system can be lowered by moving each atom in response to the force acting on it. The force is equal to minus of gradient.

The 2nd derivative indicates the curvature of the fn which can be used to predict that where the fn will change the dir<sup>n</sup> i.e., whether it will pass through a min<sup>m</sup> or some other stationary points.

### 1) Steepest descent Method-

- a) calculate  $U$  for the initial structure
- b) calculate  $U$  for structure where each atom is moved along  $x$ ,  $y$  and  $z$ -axis by a small increment. Movement of some atoms will lead to a small change in  $U$ , whilst movements of other atoms will lead to large change in  $U$ .
- c) Move the atoms to new pos<sup>n</sup> such that the energy  $U$  ↓ by the max<sup>m</sup> possible amt.
- d) Repeat the relevant steps until a local min<sup>m</sup> is found.

for 1D PES



$Y \rightarrow$  const (empirically determined)

$$V(x_i) = \Delta V(x_i)$$

$$x_f = x_i - \gamma \Delta V(x_i)$$

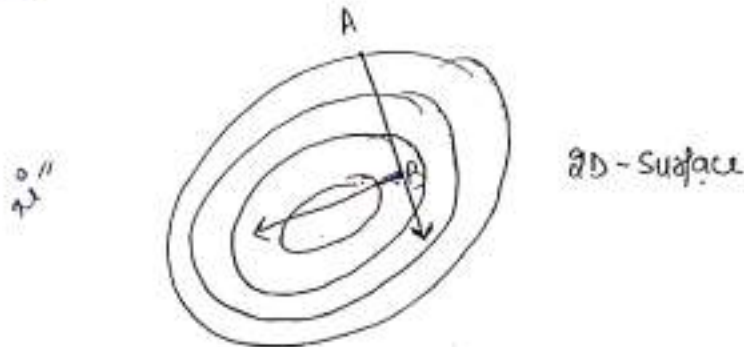
Teacher's Signature : \_\_\_\_\_

(4)

$$\|v(x^i) - v(x^{i+1})\| \approx 0 \rightarrow \text{Converges}$$

$$\|\Delta v(x^i) - \Delta v(x^{i+1})\| \approx 0$$

$$\|x^i - x^{i+1}\| \approx 0$$



for a 2D PES we calculate the  $U$  for the initial str where each atom is moved along  $x, y, z$  axis by small increment. Move the atom to the new pos<sup>n</sup> such that the energy desc by the max<sup>m</sup> possible amt taking the gradient into consider<sup>n</sup>. So point B would be the new geometry. Starting B again we identify the fastest way down by utilizing the gradient value & move to the new pos<sup>n</sup> & to this n no of time til the convergence criteria is reached.

→ The -ve of the gradient of  $U$  at pt A gives the max<sup>m</sup> rate of desc of the potential. So the dir<sup>n</sup> in w the geometry proceeds would be  $\perp$  to the contour A

### Disadvantage of the method:

- (i) Need to choose step size.
- (ii) It takes many tiny steps when proceeding down along narrow valley &c it is forced to make a right angled turn at every pt even though it might not be the best route towards the min<sup>m</sup>.

for dir<sup>n</sup>:

$$s_k = \frac{-g_k}{|g_k|}$$

## ② Conjugate-Gradient Method

$$x_i = x_i - \rho \nabla V(x_i) + \gamma(h_i)$$

$h \rightarrow$  history factor

$T \rightarrow$  transpose

$$h_i = \Delta V(x_i) + \gamma(h_{i-1})$$

$K \rightarrow$  iter<sup>n</sup>

$\gamma =$  empirical factor

$g \rightarrow$  gradients

$$\gamma^{(K)} = \frac{(g^{(K)})^T g^{(K)}}{(g^{(K-1)})^T g^{(K-1)}} \rightarrow \text{fletcher \& reeves}$$

In the steepest descent method both the gradient of the dir<sup>n</sup> of successive steps are orthogonal but in conjugate-gradient the gradients at each pt are orthogonal but dir<sup>n</sup> are conjugate.

$$\gamma^{(K)} = \frac{(g^{(K)} - g^{(K-1)})^T g^{(K)}}{(g^{(K-1)})^T g^{(K-1)}} \quad (\text{E. Polak \& Gr. Ribiere})$$

for pos<sup>n</sup>  $x_{k+1} = x_k - \gamma(\Delta V(x_k)) + \beta h_i$

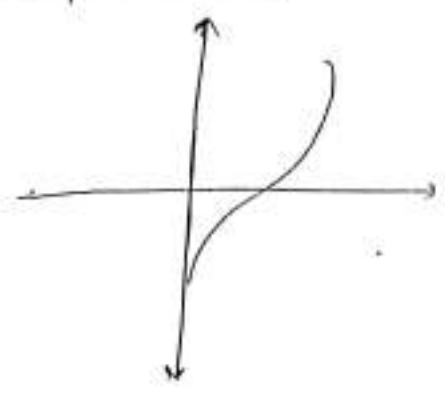
for dir<sup>n</sup>  $v_k \rightarrow -g_k + \gamma v^{k-1}$

for dir<sup>n</sup>  $v^{(K)} = -g^{(K)} + \gamma^{(K)} v^{(K-1)}$

for pos<sup>n</sup>  $x^{(K+1)} = x^{(K)} - \gamma(\Delta V(x^k)) + \beta(h_i)$

### Second Order Methods:

#### ① Newton-Raphson Method -



$$V_x = \frac{V_{x_k}}{x_k} + \frac{(x-x_k)}{x_k} V'(x_k) + \frac{(x-x_k)^2}{x_k^2} V''(x_k)/2 + \dots$$

$$V'_x = x V'(x_k) + (x-x_k) V''(x_k) + \dots$$

at min<sup>m</sup>;  
 $x = x^*$

$$V'(x) = 0$$

$$x^* = x_k - \frac{V'(x_k)}{V''(x_k)}$$

$$x^* = x_k - \frac{V''^{-1}(x_k) V'(x_k)}{1}$$

↳ Inverse hessian matrix

→ valid for quadratic method.

→ Inverse Hessian matrix must be +ve.

Since  $V''^{-1}(x_k)$  is the inverse hessian matrix of 2nd derivative, calculating this be computationally demanding for the system for many atoms & thus require significant amt of storage.

∴ NRM is suited for small molecules i.e; around 100 atom  
 For a purely quadratic fn NR can find the min<sup>m</sup> in just one

step. Ex:

$$f(x,y) = x^2 + 2y^2$$

$$\text{guess value} = \begin{pmatrix} 9 \\ 9 \end{pmatrix}$$

$$x^2 + 2y^2$$

$$\frac{\partial E}{\partial x} = 2x \quad ; \quad \frac{\partial E}{\partial y} = 4y$$

$$= 18 \qquad 36$$

$$g_k = \begin{pmatrix} 18 \\ 36 \end{pmatrix} \quad H_k = \begin{pmatrix} 2 & 0 \\ 0 & 4 \end{pmatrix} \quad H_k^{-1} = \begin{pmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{4} \end{pmatrix}$$

$$x^* = \begin{pmatrix} 9 \\ 9 \end{pmatrix} = \begin{pmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{4} \end{pmatrix} \begin{pmatrix} 18 \\ 36 \end{pmatrix}$$

$$x^* = 0$$

If the surface is not quadratic, a greater no. of steps would be reqd. For each step the hessian matrix must be calculated and inverted w/ matrix this method computationally demanding.

→  $V''_{(x,y)}$  must be a +ve definite matrix i.e., one for w/ all the eigen values are +ve. This is b/c if it is not +ve then NR moves to a point where energy rises. In add<sup>n</sup> to this the harmonic approximation is not appropriate if the minim<sup>s</sup> become unstable.

Advantages of NR method:

→ fast converging

→ well adopted for molecular geometry ~~extension~~ optim<sup>n</sup> with the quadratic fn.

→ It is very useful if the hessian is cheaper.

Disadvantages of NR method:

→ computationally very expensive; require a lot of storage & space.

→ They are not applicable to noisy function

→ Always converge to nearest local minima.

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Block Diagonal NR methods

In this method just one atom is moved at each iteration; consequently all other terms of the form  $\frac{\partial^2 v}{\partial x_i \partial x_j}$  would be zero if this leads to only the diagonal term  $\omega$  involve the coordinate of the atom being moved so reduces the problem of inverting the  $3N \times 3N$  matrix. Problem: less efficient when motion of some atom are closely coupled i.e; concerted movement of connected atoms in ring systems.

Quasi-Newton Method (variable matrix method)

Since the calculation of inverse Newton matrix is potentially time consuming and in some cases one may not be able to calculate the analytical 2nd derivative which are reqd. In such cases we make use of quasi-Newton method also known as variable matrix method. In these methods the

inverse Newton matrix is gradually builds up in successive iteration i.e;

the sequence of matrices  $H_k$  is constructed that have the proper limit

$$\lim_{k \rightarrow \infty} H_k = \nabla^2 f \quad x_{k+1} = x_k - H_k^{-1} g_k$$

At each iteration  $k$  the new posn  $x_{k+1}$  is created or obt from the current posn  $x_k$ , the gradient  $g_k$  of inverse Newton matrix  $H_k$  having moved to the new posn  $x_{k+1}$  the  $H$  is updated from its value, at the previous step. Acc. to a formula depending upon the specific method used;

- DFP - Davidon-Fletcher-powell
- BFGS - Broyden-Fletcher-goldfarb-shanno
- MS - Moré-Sargent

The choice of the minimisn algorithm depends on the no of factors

- 1) storage & computational requirement.
- 2) Relative speed with  $\omega$  the various parts of calcn can be performed.
- 3) availability of analytical derivative (both 1st & 2nd order)
- 4) Robustness of the method